

Objective Seeking a challenging design position with an emphasis on User Centered Design principles for a medium to large company.

Summary With over 23 years of visual design, visual communication and usability experience: Planned, led, designed and produced projects across multiple media globally, including: Internets, intranets, web applications, interactive multi-media, video, trade show exhibits, interactive kiosks, and print.

Areas of expertise include visual design and communication, interface and web design, graphic design, information architecture, user research and testing, video production and editing, 2-D and 3-D animation, branding. Strategize, problem solve, plan and manage complex solutions for clients.

Approach all projects with a User Centered Design philosophy regardless of media and adaptable to any industry.

- Experience**
- Led the visual interface re-design and production of corporate websites and intranets. Including web-based applications.
 - Art direction and production of the visual design standards for an energy provider's intranet.
 - Led the visual design and production of an intranet for a satellite entertainment services provider on the East coast.
 - Conceptual design for a technology product and serviced provider's public web site.
 - Coordinated, designed and produced an interactive CD-ROM for a major corporate recruiting marketing effort. Included digital video, chroma keying, animation and audio.
 - Art directed designed and implemented numerous CD-ROM, kiosk and video productions. Included media such as 2-D and 3-D animation/effects, music, narration, voice over and video.
 - Storyboarding for time-based media.
 - User testing, research and facilitation.
 - Project planning and proposal development.
 - Project management.
 - Identity design and branding.
 - Creation of design/web guidelines.
 - Information architecture including conceptual models, Heuristic evaluations, site maps, site hierarchy, wireframes and page schematics for large corporate internet and extranet web sites.

Clients

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|--|-----------------------------|
| Walmart Global eCommerce | Hitachi Data Systems |
| Hitachi Global Storage Technologies | Arthur Andersen |
| Accenture (Andersen Consulting) | VirtualLogix |
| Gokhale Wellness Center | Walgreens |
| Motorola | McDonalds |
| Agilent Technologies | PJM Interconnect |
| XM Radio | Microsoft |

Brian Munger

User Experience Designer

Computer Skills

Macintosh and Windows

Fireworks, Illustrator, Photoshop, MSWord, MSPowerPoint, Dreamweaver, Acrobat, MSEXcel, MSProject, Quark Xpress, FinalCut Pro, Premiere, HTML, Media100, Visio, Flash, AfterEffects, ElectricImage, Vidi Modeler Pro, Director, SoundEdit, Onyx Tree Professional, DVD Pro, and Animation Stand.

Work History

Walmart Global eCommerce – San Bruno, CA Senior User Experience Designer	2011-Present
Visual Design Consultant - San Francisco Freelance Visual Design - Information Architecture - Usability	2009-2011
Hitachi Global Storage Technologies - San Jose User Experience Lead	2004-2009
Visual Design Consultant - San Francisco Freelance Visual Design - Information Architecture - Usability	2002-2004
Andersen - San Francisco Design Manager	1999-2002
Anderen Worldwide - Chicago - San Francisco Art Director	1987-1999
Landor Associates - San Francisco Freelance Animator	1998
NuDestiny Visions - Elk Grove Village, IL Freelance Multimedia Designer - Animator	1996-1997
Atomic Imaging - Chicago Freelance Multimedia Designer	1996-1997

Awards

Telly: 1 Gold - 1 Silver - 7 Bronze - 2 Gold Anniversary
New York Festivals: Silver Medal
Envision: Gold Medal - Award of Excellence - Bronze Award
Cindy: Bronze Award

Professional Education

Andersen
Atomic Imaging
Hawkey and Associates
LearnIt
Wheeler Multimedia Consulting

Education

Northern Illinois University
Classes in art history, visual design, technical drawing, package design, 3-D design, video, multi-media, photography, figure drawing, color theory, electronic design and traditional animation.

Interests

Creative design, creative solution strategy, photography, costuming, sewing, prop making, model making, hiking, and camping.